



# Energy Mascot Design Contest



## SUBMISSION TWO

### **Character Name:**

Whirl

### **Character Bio:**

Whirl is an energetic monkey who loves to run around and play with the people around him. His ears and tail are wind turbines that help him to store and use energy to move around. He is also able to absorb solar energy using his fur if the wind isn't blowing much, because of this whirl does not need to eat or sleep but he still likes to do it any way. As stated before whirl is normally very energetic but if he uses too much energy and becomes tired his fur starts to turn brown and he sits lays down and let's the sun and wind charge him back up to his usual self. Whirl Design is inspired by the solar fields in St. Kitts and the wind mills in Nevis. I also tried to Impement themes of transport into his design (using the turbines to move around) inspired by electric vehicles. Monkeys are also very common and popular animals in skn so I wanted to use that as the basis of my design. And finally I wanted the mascots design to be as straight forward and recognizable as possible without giving it too much details making it harder to draw.

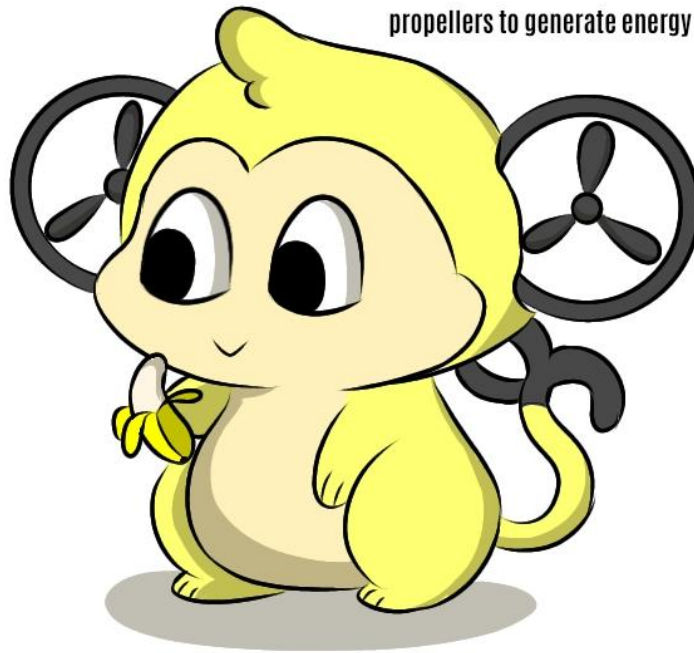


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## Character Design:

### Whirl (Full Body)

\*when the wind blows whirl is able to use his propellers to generate energy



\*the more energy he stores the brighter his fur gets

\*propeller ears and tail can spin to help him move around



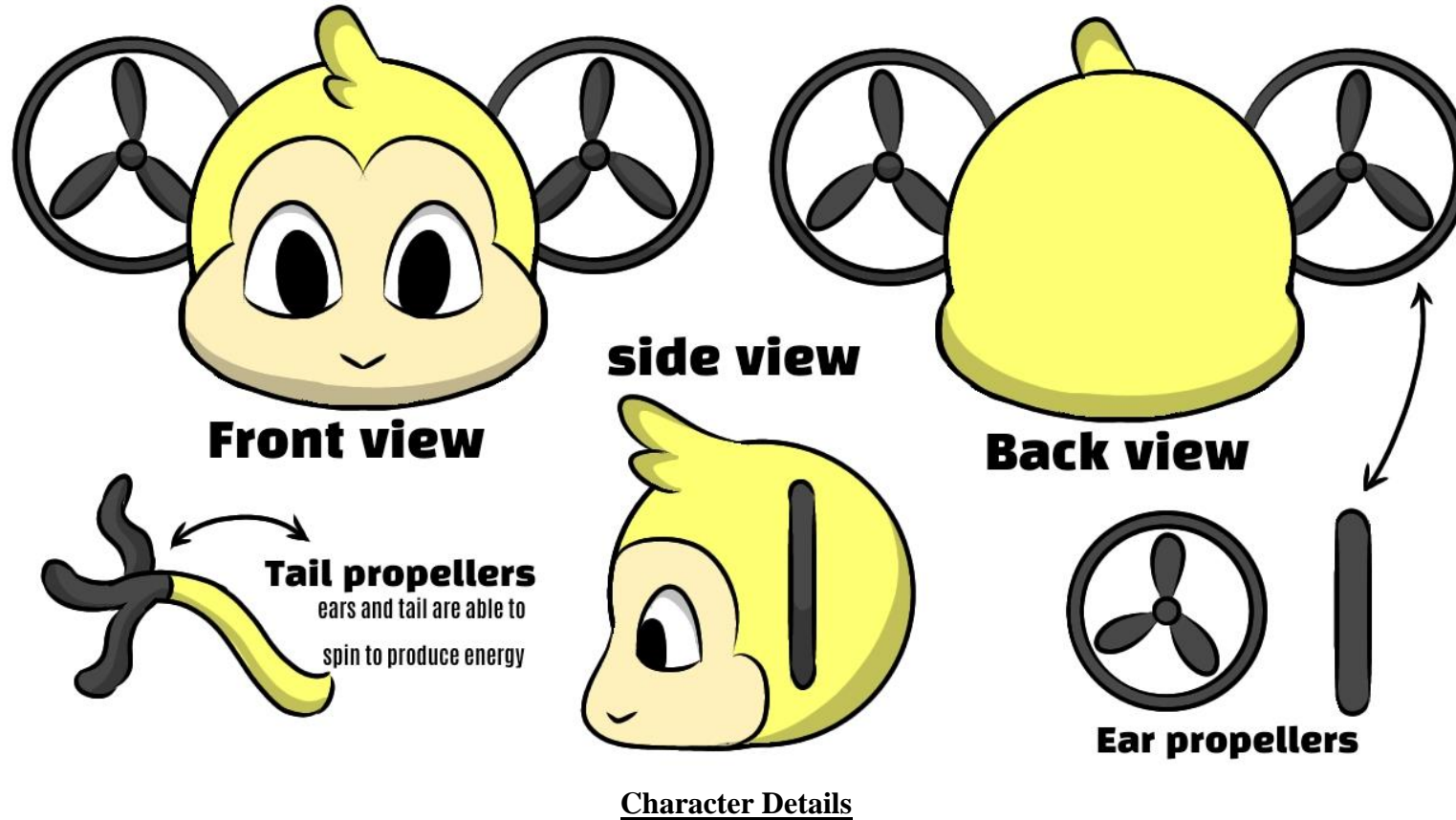
\* he can also fly if he spins his propellers fast enough

Front View



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## Whirl Character Sheet





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## Whirl (Tired)



\*when whirl is tired his fur turns from bright yellow to brown

Additional Details